

Communication, Experimentation & Applications 1 Laboratory Handbook.

Title: ACOUSTICS MEASUREMENT: WEIGHTINGS

Ref Number: 12

Location: NATIONAL COLLEGE ACOUSTIC LAB

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Team Size: ∼**4**

Environment: ANEHOIC CHAMBER

OBJECTIVE

To develop an understanding how the decay of sound is affected by its environment. To obtain a practical knowledge of the use of a Sound Level Meter

APPARATUS

- 1. Reverberation Chamber
- 2. Anechoic Chamber
- 3. Sound Level Meter
- 4. Calibrator
- 5. Tripod
- 6. Loudspeaker
- 7. Random Noise Generator
- 8. Power amplifier

THEORY

Sound is affected by its environment in the free field it should decay at a rate of 6 dB per doubling of distance. In a room the reflections add to the direct sound, and hence the decay rate decreases.

PROCEDURE

In the Reverberation Chamber

- 1. Load the software module for the sound level meter and calibrator the sound level meter, as per the instructions on the side of the calibrator.
- 2. Connect the noise generator to the loudspeaker.
- 3. Place the sound level meter on a tripod 1m from the loudspeaker at a height of 1.2m
- 4. Measure the sound pressure levels (A,C and L "linear" weighted) at points every 0.5m from 1m to 4m from the loudspeaker.

In the Anechoic Chamber

- 5. Load the software module for the sound level meter and calibrator the sound level meter, as per the instructions on the side of the calibrator.
- 6. Connect the noise generator to the loudspeaker.
- 7. Place the sound level meter on a tripod 1m from the loudspeaker at a height of 1.2m
- 8. Measure the sound pressure levels (A,C and L "linear" weighted) at points every 0.5m from 1m to 4m from the loudspeaker.

If time allows, in the Anechoic Chamber only



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- 1. Install a reflective surface behind the microphone
- 2. Move the microphone
 - a) Away from the surface, say 2m
 - b) Near the surface, say 0.5m

RESULTS

On graph paper or Excel plot the sound decay with increasing distance for the Reverberation and Anechoic measurements

DISCUSSION

- 1. Do not change the output level of the generator/amplifier during the experiment
- 2. Plot the Sound Pressure Level as a function of distance away from the sound source. Do you observe the exponential law of decay?
- 3. Compare the results in the anechoic chamber and the reverberation chamber by marking an additional graph with including both measurements
- 4. Compare the results for "A", "C" and "L" weighting in each room.